## Coalgebras

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## THE CONCEPTUAL COMPARISON CHART

Filling out the details is my goal for coalgebra

| set with algebraic <br> operations | set with transitions <br> and observations |
| :--- | :--- |
| algebra for a functor | coalgebra for a functor |
| initial algebra | final coalgebra |
| least fixed point | greatest fixed point |
| congruence relation | bisimulation equivalence rel'n |
| equational logic | modal logic |
| recursion: map out of <br> an initial algebra | corecursion: map into <br> a final coalgebra |
| Foundation Axiom | Anti-Foundation Axiom |
| iterative conception of set | coiterative conception of set |
| useful in syntax | useful in semantics |
| bottom-up | top-down |

## My goals for this part of the course

We have seen examples of circularly-defined sets such as
the set of streams
the set of infinite trees
One of the main goals of the course is to present a theory of how these "solution spaces" work.
The theory is based on the concept of a coalgebra for a functor and on similar notions from category theory.

Today's lecture includes an introduction to the main concepts which we'll need.

But it is not a systematic presentation of the subject.

## Review: a stream system

$$
\begin{aligned}
& x \approx\langle 0, y\rangle \\
& y \approx\langle 1, z\rangle \\
& z \approx\langle 2, x\rangle
\end{aligned}
$$

Let us construe such a system as a function from its set of variables.

So let $X=\{x, y, z\}$.
We regard the system as a function $e: X \rightarrow N \times X$.
(e stands for "equation".)

$$
\begin{aligned}
& e(x)=\langle 0, y\rangle \\
& e(y)=\langle 1, z\rangle \\
& e(z)=\langle 2, x\rangle
\end{aligned}
$$

## Review: a stream system

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$$

Let's write $N^{\infty}$ for the set of streams on $N$.
The solution to our system $e$ is a function $e^{\dagger}: X \rightarrow N^{\infty}$.
Explicitly,

$$
\begin{aligned}
& e^{\dagger}(x)=(0,1,2,0,1,2, \ldots) \\
& e^{\dagger}(y)=(1,2,0,1,2,0, \ldots) \\
& e^{\dagger}(z)=(2,0,1,2,0,1 \ldots)
\end{aligned}
$$

Now what we want to do is to talk in an abstract way what the relation between $e$ and $e^{\dagger}$.

And what we say should hold for all systems.

$$
\begin{array}{ll}
e(x)=\langle 0, y\rangle & e^{\dagger}(x)=(0,1,2,0,1,2, \ldots) \\
e(y)=\langle 1, z\rangle & e^{\dagger}(y)=(1,2,0,1,2,0, \ldots) \\
e(z)=\langle 2, x\rangle & e^{\dagger}(z)=(2,0,1,2,0,1 \ldots)
\end{array}
$$

Here is what we want to say:


## More on our diagram

I'm in the middle of explaining the diagram


The hard part is the function $i d_{N} \times e^{\dagger}$.
For this, I will need some general notation on products.

## Product functions

If $f: C \rightarrow A$ and $g: C \rightarrow B$, then we get a new function

$$
\langle f, g\rangle: C \rightarrow A \times B
$$

It is defined by

$$
\langle f, g\rangle(c)=(f(c), g(c))
$$

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$$

The product set $A \times B$ itself comes with projections

$$
A \stackrel{\pi_{A}}{ } A \times B \xrightarrow{\pi_{B}} B
$$

And then the diagram below commutes:


## More on product functions

If $f: C \rightarrow A$ and $g: D \rightarrow B$, then we get a new function

$$
f \times g: C \times D \rightarrow A \times B
$$

It is defined by

$$
(f \times g)(c, d)=(f(c), g(d))
$$

Note the difference between the notations $\langle f, g\rangle$ and $f \times g$.
They must be related, but how?

## More on product functions

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Note the difference between the notations $\langle f, g\rangle$ and $f \times g$.
They must be related, but how?
The $f \times g$ notation is a special case of pairing:


So that

$$
f \times g=\left\langle f \cdot \pi_{C}, g \cdot \pi_{D}\right\rangle
$$

## More on our diagram

Let's get back to the diagram


Now we know about the function $i d_{N} \times e^{\dagger}$. $i d_{N}$ is the identity function on $N$.
The definitions that we have seen tell us that for $i \in N$ and $w \in X$,

$$
\left(i d_{N} \times e^{\dagger}\right)(i, w)=\left(i, e^{\dagger}(w)\right)
$$

## More on our diagram

Let's get back to the diagram


Recall that $X=\{x, y, z\}$ and that

$$
\begin{array}{ll}
e(x)=\langle 0, y\rangle & e^{\dagger}(x)=(0,1,2,0,1,2, \ldots) \\
e(y)=\langle 1, z\rangle & e^{\dagger}(y)=(1,2,0,1,2,0, \ldots) \\
e(z)=\langle 2, x\rangle & e^{\dagger}(z)=(2,0,1,2,0,1 \ldots)
\end{array}
$$

We'll check that the diagram really does commute,
Let's start with $y$, for example, as a "random" element of $X$.
Across the top, we get $\langle 1, z\rangle$.
Then going down, we get $\langle 1,(2,0,1,2,0,1 \ldots)\rangle$.
But starting again with $y$ and going down, we get ( $1,2,0,1,2,0, \ldots$ ).
And the head of this stream is 1 ; the tail is $(2,0,1,2, \ldots)$.
So it really does commute!

## Reading the diagram

In fact, we can verbalize what it means to say that our diagram

commutes.

For all $w \in X$, if $e(w)=\langle i, v\rangle$, then $e^{\dagger}(w)$ is a stream whose head is $i$, and whose tail is $e^{\dagger}(v)$.

Here is a deterministic automaton with no start state:


The set of states is $S=\{s, t, u\}$.
We have one accepting state (in green).
The input alphabet is $A=\{a, b, c\}$.
We have a transition function $t: S \times A \rightarrow S$, and also an output function $0: S \rightarrow 2$.
(Here $2=\{0,1\}$, and $o(s)=1$ iff $s$ is accepting.)

## Automata: the language of a state



For all states $s$, the empty word $\varepsilon$ is accepted at $s$ if $\operatorname{acc}(s)=1$.

If $w$ is a word and a an alphabet symbol, then
aw is accepted at $s$ iff $w$ is accepted at $t(s, a)$

## Automata: THE COOKED FORM

So far a deterministic automaton on $\{a, b, c\}$ is

$$
(S, s, a c c)
$$

where $S$ is a set,

$$
s: S \times A \rightarrow S
$$

and

$$
\text { acc }: S \rightarrow 2
$$

## Automata: THE COOKED FORM

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$$
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$$

and

$$
a c c: S \rightarrow 2
$$

We can curry $s$ to get $\widehat{s}: S \rightarrow S^{A}$.
We also use pairing

$$
\langle\widehat{s} \times a c c\rangle: S \rightarrow 2 \times S^{A} .
$$

To match our earlier usage, we write e for $\langle\widehat{s} \times a c c\rangle$.


We have re-packaged the picture into a function

$$
e: S \rightarrow 2 \times S^{A}
$$

It is

$$
\begin{aligned}
& e(s)=(1,\{(a, s),(b, t),(c, s)\}) \\
& e(t)=(0,\{(a, t),(b, t),(c, u)\}) \\
& e(u)=(0,\{(a, t),(b, t),(c, s)\})
\end{aligned}
$$

## An important example: $(\mathcal{L}, \ell)$

$A^{*}$ is the set of finite words on $A$, including the empty word $\epsilon$.
$\mathcal{L}=\mathcal{P}\left(A^{*}\right)$ is the set of languages $X$ on $A$.

## LANGUAGE ACCEPTANCE

We want to think of language acceptance in the same way as we have seen for streams and sets.


But this needs an explanation!

## Language acceptance

We want to think of language acceptance in the same way as we have seen for streams and sets.


But this needs an explanation!
Let's write $\mathcal{L}$ for the set of all languages on $A$.
(This is just $\mathcal{P}\left(A^{*}\right)$.)
We make $\mathcal{L}$ into an automaton (!) in our cooked sense by

$$
\ell: \mathcal{L} \rightarrow 2 \times \mathcal{L}^{A} .
$$

where

$$
\ell(X)=(1 \text { iff } \epsilon \in X, a \mapsto\{w: a w \in X\})
$$

## Taking $f: X \rightarrow Y$ то $f^{A}: X^{A} \rightarrow Y^{A}$

To explain the map $\left(e^{\dagger}\right)^{A}$, here is a general definition.

If $f: X \rightarrow Y$, then $f^{A}: X^{A} \rightarrow Y^{A}$ is given by

$$
g: A \rightarrow X \quad \mapsto \quad f \cdot g
$$

## TAKING $f: X \rightarrow Y$ то $f^{A}: X^{A} \rightarrow Y^{A}$

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$$

Now we understand


## In words

syntax
language acceptance
semantics

$$
\begin{aligned}
S \xrightarrow{S} \xrightarrow{e^{+}} \underset{\downarrow}{ } & 2 \times S^{A} \\
\mathcal{L} \xrightarrow[\ell]{ } & 2 \times \dot{L}^{A}
\end{aligned}
$$

For all states s, language accepted at $s$ has two features:

- it contains the empty word iff $s$ is an accepting state; that is, if $\pi_{2}(e(s))=1$.
- for all words $w$ and all a, it contains aw iff $w$ is in the language accepted at $\pi_{S^{A}}(e(s))(a)$.


## THE RAW AND THE COOKED

The reason for all these diagrams is that they enable us see the same kind of pattern coming up again and again.
We want an overall language to talk about it.
We have seen:

$$
\begin{array}{ll}
\text { streams } & e: X \rightarrow A \times X \\
\text { languages } & e: S \rightarrow 2 \times S^{A}
\end{array}
$$

Let's think of $A \times X$ and $\mathcal{P} X$ as cooked versions of $X$.
So the kind of systems that we have seen are
functions from a raw object to a cooked version of it
Very soon, we'll start calling this a coalgebra.

## INITIAL AND FINAL OBJECTS

## Let $C$ be a category.

An initial object is an object $c$ such that for all $d$, there is unique morphism $f: c \rightarrow d$.

An final object is an object $c$ such that for all $d$, there is unique morphism $f: d \rightarrow c$.

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In Set, $\emptyset$ is initial, and every singleton $\{x\}$ is final.

Note that there is more than one final object, but they are all isomorphic.

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In Pos, the empty poset is initial, and the one-point poset $\{x\}$ is final.

The same basically works for MS.

## INITIAL AND FINAL OBJECTS

Let $C$ be a category.
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An final object is an object $c$ such that for all $d$, there is unique morphism $f: d \rightarrow c$.

In a poset $P$, an initial object would be a minimal element, and a final object would be a maximal element.
(These may or may not exist.)

## INITIAL AND FINAL OBJECTS

Let $C$ be a category.
An initial object is an object $c$ such that for all $d$, there is unique morphism $f: c \rightarrow d$.

An final object is an object $c$ such that for all $d$, there is unique morphism $f: d \rightarrow c$.

In BiP, the initial object is any object based on a two-element set: $(\{T, \perp\}, T, \perp)$.

We often write 0 for an initial object and 1 for a final one.
So in the category of pointed sets, $0=1$.

## CoAlgebras for an endofunctor

Let $F: C \rightarrow C$ be an endofunctor. A coalgebra for $F$ is a pair $(A, a)$, where $a: A \rightarrow F A$ in $C$.
We have already seen many examples!
A morphism from $(A, a)$ to $(B, b)$ is $h: A \rightarrow B$ such that

commutes.

So now we have a category of coalgebras for an endofunctor.

## Comparing algebras and coalgebras

Let $(A, a: F A \rightarrow A)$ and $(B, b: F B \rightarrow B)$ be algebras.
A morphism in the algebra category of $F$ is $f: A \rightarrow B$ in the same underlying category so that

commutes.

Let $(A, a: A \rightarrow F A)$ and $(B, b: B \rightarrow F B)$ be coalgebras.
A morphism in the coalgebra category of $F$ is $f: A \rightarrow B$ in the same underlying category so that

commutes.

## Initial algebras and final coalgebras

An initial algebra is an initial object of the algebra category. A final coalgebra is a final object of the coalgebra category.

final coalgebra
(One could also consider final algebras and initial coalgebras, but they turn out to be much less interesting.)

## In A POSET CATEGORY

Recall that an endofunctor on a poset $(P, \leq)$ is a monotone function $f: P \rightarrow P$.
An algebra for $f$ is some $p$ such that $f(p) \leq p$.
A coalgebra for $f$ is some $p$ such that $p \leq f(p)$.
An initial algebra for $f$ is some $p$ such that

- $f(p) \leq p$.
- If $f(q) \leq q$, then $p \leq q$.

A final algebra for $f$ is some $p$ such that

- $p \leq f(p)$.
- If $q \leq f(q)$, then $q \leq p$.

These correspond to
least fixed points and greatest fixed points, respectively.

## LANGUAGES GIVE A FINAL COALGEBRA OF $2 \times X^{A}$


$e^{\dagger}$ takes a states $s$ to the language of all words accepted if we start at $s$.

It is important to check that the coalgebra morphisms are exactly the usual morphisms of automata.

In general, final coalgebras are like the "semantic observation spaces" for the type of coalgebra.

## Stream systems as coalgebras, their solutions as

## COALGEBRA MORPHISMS

Let $F X=N \times X$.
Coalgebras of $F$ are stream systems; that is, maps of the form $e: X \rightarrow F X$.

Even more, the solution $e^{\dagger}: X \rightarrow N^{\infty}$ would be a coalgebra morphism:


The point is that for $x \in X$,

$$
\begin{aligned}
\mathrm{Fe}^{\dagger}(e(x)) & =F e^{\dagger}\langle\operatorname{fst}(e(x)), \operatorname{snd}(e(x))\rangle \\
& =\left\langle\operatorname{fst}(e(x)), \mathrm{e}^{\dagger}(\operatorname{snd}(e(x)))\right\rangle
\end{aligned}
$$

We have seen this formulation before.

## $F(X)=A \times X$ on Set

Here $A$ is a fixed set.

The initial algebra is the empty set.
The final coalgebra is the set of streams on $A$, with a structure

$$
\langle\text { head, tail }\rangle: A^{\infty} \rightarrow A \times A^{\infty} .
$$

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$$

If we change to $F(X)=(A \times X)+1$, then what would we get?

## Finality at work: Two examples of corecursion

Let's use finality to define two functions.
First, the constant embedding $c: A \rightarrow A^{\infty}$.
Second, for a fixed $f: A \rightarrow A$, the function map $_{f}: A^{\infty} \rightarrow A^{\infty}$.

To start, what equations do we want these to satisfy?
Remember that streams are pairs, and that we have structure

$$
\langle\text { head, tail }\rangle: A^{\infty} \rightarrow A \times A^{\infty} .
$$

Let's also write the inverse with a colon : in infix notation.
So if $a \in A$ and $s \in A^{\infty}$, then $a: s \in A^{\infty}$, and

$$
\operatorname{head}(a: s)=a \quad \operatorname{tail}(a: s)=s
$$

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$$
\operatorname{head}(a: s)=a \quad \operatorname{tail}(a: s)=s
$$

$$
c(a)=a: c(a)
$$

$$
\operatorname{map}_{f}(s)=f(\text { head }(s)): \operatorname{map}_{f}(\operatorname{tail}(s))
$$

## Defining $C$ and $\operatorname{map}_{f}$

We start with two coalgebras of $A \times X$ :

$$
A \xrightarrow{\Delta} A \times A \quad A^{\infty} \xrightarrow{\langle h, t\rangle} A \times A^{\infty} \xrightarrow{f \times i d} A \times A^{\infty}
$$

These immediately drive corecursions, by finality:


## Using the definitions $C$ and $\operatorname{map}_{f}$

Now we should be able to use the definitions and finality, and general facts about functions on sets, and nothing much else, including nothing about the connections of streams and functions,
to prove general facts.

What is the connection of $c$ and map $_{f}$ ?

## Using the definitions $C$ and $\operatorname{map}_{f}$

Now we should be able to use the definitions and finality, and general facts about functions on sets, and nothing much else, including nothing about the connections of streams and functions, to prove general facts.

What is the connection of $c$ and map $_{f}$ ?
$c \cdot f=$ map $_{f} \cdot c$.

## Using the definitions $C$ and $\operatorname{map}_{f}$

We want to put down one $F$-coalgebra $(A, g)$ and then show that

$$
c \cdot f \text { and } m a p_{f} \cdot c
$$

are coalgebras morphisms from our coalgebra to the final one; thus they are equal.

$$
A \xrightarrow{\Delta} A \times A \xrightarrow{\text { fxid }} A \times A
$$

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$$
A \xrightarrow{\Delta} A \times A \xrightarrow{f \times i d} A \times A
$$

So we need to prove that both diagrams below commute:


## EXPAND BOTH DIAGRAMS, AND FILL THEM IN WITH STUFF



Why do all parts of the diagram commute?

## EXPAND BOTH DIAGRAMS, AND FILL THEM IN WITH STUFF



## EXPAND BOTH DIAGRAMS, AND FILL THEM IN WITH STUFF

So we have two coalgebra maps from the same coalgebra in to the final one.


Thus

$$
\operatorname{map}_{f} \cdot c=((f \times i d) \cdot \Delta)^{\dagger}=c \cdot f .
$$

## INFINITE BINARY TREES

## Let $F X=A \times X \times X$.

The final coalgebra is the set $T$ of infinite binary trees with all points labeled by an element of $A$.

We have a structure $t: T \rightarrow A \times T \times T$.
The trees are ordered, with a left child and a right child:

$$
t=\operatorname{head}(t): \operatorname{left}(t): \operatorname{right}(t)
$$

Those children are both themselves trees.
Let swap : $T \times T \rightarrow T \times T$ be

$$
\operatorname{swap}(\langle t, u\rangle)=\langle u, t\rangle
$$

Now consider

$$
T \xrightarrow{t} A \times T \times T \xrightarrow{i d \times \text { swap }} A \times T \times T
$$

## Still working with $F X=A \times X \times X$

$$
T \xrightarrow{t} A \times T \times T \xrightarrow{i d \times \text { swap }} A \times T \times T
$$

It's a coalgebra for $F$.
So what is its map into the final coalgebra??


## Still working with $F X=A \times X \times X$

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So what is its map into the final coalgebra??

$\operatorname{mirror}(t)=\operatorname{head}(t): \operatorname{mirror}(\operatorname{right}(t)): \operatorname{mirror}(t h i r d(t))$

# How to define the left and right branch of a tree? 

Let $F(X)=A \times X \times X$, with final coalgebra
( $T, t=\langle$ head, left, right $\rangle$ ).
Let $G(X)=A \times X$, with final coalgebra $\left(A^{\infty},\langle\right.$ head, tail $\left.\rangle\right)$.
How can we define the left branch function $\mathrm{lb}: T \rightarrow A^{\infty}$ ?

## How to define the left and right branch of a tree?

Let $F(X)=A \times X \times X$, with final coalgebra
( $T, t=\langle$ head, left, right $\rangle$ ).
Let $G(X)=A \times X$, with final coalgebra ( $A^{\infty},\langle$ head, tail $\rangle$.
How can we define the left branch function $\mathrm{Ib}: T \rightarrow A^{\infty}$ ?


We write down the coalgebra on the top, and then lb comes automatically
by finality of the streams as a G-coalgebra.

## $l b \cdot$ mirror $=r b$

The right branch function $r b$ is the coalgebra map for

$$
T \xrightarrow{t} A \times T \times T \xrightarrow{i d \times \pi_{2}} A \times T
$$

and this is the same as

$$
T \xrightarrow{t} A \times T \times T \xrightarrow{i d \times s w a p} A \times T \times T \xrightarrow{i d \times \pi_{1}} A \times T
$$

So we need to show that the diagram below commutes:


# $l b \cdot$ mirror $=r b$ 


$\mathbb{R}$ here is the set of real numbers.
For $F X=\mathbb{R} \times X$ on Set,

- Initial algebra is the empty set
- Another representation of the final coalgebra: Let RA be the set of functions which are real analytic at 0 : $f^{(n)}(0)$ exists for all $n$, and $f$ agrees with its Taylor series in a neighborhood of 0 .

The coalgebra structure $\varphi: R A \rightarrow \mathbb{R} \times R A$ is given by

$$
f \quad \mapsto \quad\left(f(0), f^{\prime}\right)
$$

## Finality at work: $F X=\mathbb{R} \times X$

Consider a coalgebra $(A, a: A \rightarrow \mathbb{R} \times A)$, where
$A=\{\alpha, \beta, \gamma, \delta\}$, and

$$
\begin{array}{ll}
a(\alpha)=(0, \beta) & a(\gamma)=(0, \delta) \\
a(\beta)=(1, \gamma) & a(\delta)=(-1, \alpha)
\end{array}
$$

Query: What is the map $h=a^{+}$below?


## Finality at work: $F X=\mathbb{R} \times X$

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a(\beta)=(1, \gamma) & a(\delta)=(-1, \alpha)
\end{array}
$$

Query: What is the map $h=a^{\dagger}$ below?


It is

$$
\alpha \mapsto \sin x, \quad \beta \mapsto \cos x, \quad \gamma \mapsto-\sin x, \quad \gamma \mapsto-\cos x
$$

$h$ is defined by corecursion.

What functor are these two coalgebras of?


## What functor are these two coalgebras of?


$F X=\{$ fail, success $\}+\Delta X$.
We'll call the coalgebras of this $F$ Markov chains with observations (MCO's).


The set $S$ of states is $\left\{0,1,2, \ldots, s_{0}, s_{1}, s_{2}, \ldots\right\}$. $m(0)$ is given by $m(0)(1)=5 / 6, m(0)\left(s_{0}\right)=1 / 6$.
$m(1)$ is given by $m(1)(2)=5 / 6, m(1)\left(s_{1}\right)=1 / 6$.
$m\left(s_{0}\right)=$ success
$\vdots$
We'll call this MCO S.
The fact that 0 is a start state is not reflected, but adding it gives a pointed Markov chain with observations.

## In MORE DETAIL



The set $T$ of states is \{odd, even, succ, fail\}. We'll call this structure $T$.

## Quotients

We have two Markov chain with observations, and we want to say why the smaller one is a quotient of the larger one.
quotient: a surjective image preserving relevant structure

We need a notion of a mapping between Markov chains with observations

$$
\varphi: S \rightarrow T .
$$

## Maps between MCOs

Given $S=(S, m)$, and $T=(T, n)$, a map between them is a coalgebra morphsim.
This is a function $\varphi: S \rightarrow T$ so that

## Maps between MCOs

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This is a function $\varphi: S \rightarrow T$ so that

One can check that in our examples, the following is a map between MCOs:

| $2 k$ | $\mapsto$ |
| :--- | :--- |
| even |  |
| $2 k+1$ | $\mapsto$ |
| odd |  |
| $s_{2 k}$ | $\mapsto$ |
| succ |  |
| $s_{2 k+1}$ | $\mapsto$ |
| fail |  |

Given a Markov chain without observations, say $(S, m: S \rightarrow \Delta S$ ), and some measure $\mu \in \Delta S$, we might want to talk about the next step measure next $(\mu)$.

The way we get this is via

$$
\Delta S \xrightarrow{\Delta m} \Delta \Delta S \xrightarrow{m i x_{S}} \Delta S
$$

Here mix $: \Delta \Delta S \rightarrow \Delta S$ takes a discrete measure on discrete measures on $S$ to another discrete measure on $S$ by mixing.

Given a Markov chain without observations, say $(S, m: S \rightarrow \Delta S$ ), and some measure $\mu \in \Delta S$, we might want to talk about the next step measure next $(\mu)$.

The function mix ${ }_{S}$ is then a composition:

$\mu \quad \mapsto \quad \operatorname{next}(\mu)$

## Since you have been learning about natural TRANSFORMATIONS

Let's check that if $f: M \rightarrow N$, then $\Delta_{f} \cdot$ next $_{S}=\operatorname{next}_{T} \cdot \Delta_{f}:$


## Since you have been learning about natural TRANSFORMATIONS

Let's check that if $f: M \rightarrow N$, then $\Delta_{f} \cdot$ next $_{S}=\operatorname{next}_{T} \cdot \Delta_{f}:$

$$
\begin{gathered}
\Delta S \xrightarrow{\text { nexts }} \Delta S \\
\Delta f \left\lvert\, \begin{array}{l}
\downarrow \\
\Delta t \\
\Delta T \\
n_{\text {next }}
\end{array} \Delta T\right.
\end{gathered}
$$



## The initial algebra and the final coalgebra

For our functor $F X=\{$ fail, success $\}+\Delta X$,

- Initial algebra is finite probabilistic trees ending in observations, such as

- Final coalgebra is harder to come by, but it does exist (One way to get it is to use coalgebraic generalizations of modal logic.)


## What functor is this a coalgebras of?



The set of states is the carrier of the coalgebra.
On the first day, we saw how to map states to streams on $\{1,-1\}$, using binary expansions.

## What functor is this a coalgebras of?



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On the first day, we saw how to map states to streams on $\{1,-1\}$, using binary expansions.
$F(X)=\{1,-1\} \times X \times X$.
But, we are now used to thinking of the final coalgebra of this $F$ as the trees, not the streams!

## A different final coalgebra of $F X=A \times X \times X$

$$
A \times A^{\infty} \times A^{\infty} \rightarrow A^{\infty}
$$

given by taking the inverse of the one-to-one function

$$
a, s, t \quad \mapsto \quad a: \operatorname{zip}(s, t)
$$

For each coalgebra ( $A, \mathrm{e}: X \rightarrow A \times X \times X$ ),
the map $e^{\dagger}: A \rightarrow A^{\infty}$
takes a state $a \in A$
to the stream whose $n$th term is obtained
by writing $n$ in binary, reading the digits into the coalgebra starting with the least significant one, and then taking the output at the end.
(Kupke and Rutten 2011)

## Some semantic models

- Kripke model
- conditional frame
- Markov chain with observations
- belief space


## Some semantic models

- A Kripke model is a set $W$ of worlds, together with an accessibility relation $R \subseteq W \times W$ and a valuation telling which atomic sentences are true at which worlds.
- A conditional frame is a set $W$ together with a selection function $f: W \times \mathcal{P}(W) \rightarrow \mathcal{P}(W)$.
- A Markov chain with observations is a set $S$ such that each $s \in S$ either
(1) comes with an observation set from \{success, fail\}
(2) or there are outgoing arrows $s \rightarrow t$ whose labels sum to 1 .
- A belief space (for two players, over a space $S$ ) is a pair

$$
\left(T_{1}, T_{2}, m_{1}, m_{2}\right)
$$

where $m_{1}: T_{1} \rightarrow \Delta\left(S \times T_{2}\right)$, and $m_{2}: T_{2} \rightarrow \Delta\left(S \times T_{1}\right)$. (This is from Heifetz and Samet 1998; other definitions exist.)

## Some semantic models

To put things under one roof, we use some standard "repackaging":

- trade in a relation $R \subseteq A \times B$ for $f_{R}: A \rightarrow \mathcal{P B}$.
- trade in the valuation on a Kripke model for a function from worlds to sets of atomic sentences.
- trade in $f: A \times B \rightarrow C$ for $f^{*}: A \rightarrow C^{B}$.
- trade two functions $f: A \rightarrow B$ and $g: A \rightarrow C$ for $\langle f, g\rangle: A \rightarrow B \times C$.
- trade in a choice between
a member of $A$ and a member of $B$ for a member of $A+B$ (disjoint union).


## Some semantic models

- A Kripke model is ( $W, f: W \rightarrow \mathcal{P} W \times \mathcal{P}($ AtSen $))$
- A conditional frame is a

$$
\left(W, f: W \rightarrow \mathcal{P}(W)^{\mathcal{P}(W)}\right)
$$

- A Markov chain with observations is

$$
(S, m: S \rightarrow \Delta S+O b s)
$$

where Obs $=\{$ success, fail $\}$, and $\Delta$ is described below.

- A belief space (for two players, over a space $S$ ) is

$$
(T, m: T \rightarrow F T)
$$

where $T$ is a pair $\left(T_{1}, T_{2}\right)$ of measurable spaces, and $F T=\left(\Delta\left(S \times T_{2}\right), \Delta\left(S \times T_{1}\right)\right)$.

Morphisms of Kripke models are the coaglebraic morphisms:


These are usually called $p$-morphisms.

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Indeed, based on what we have seen for automata, we might expect
the final coalgebra to be the canonical model $C$ of modal logic

with the "theory" map th: $W \rightarrow C$ defined by

$$
t h(w)=\{\varphi: w \models \varphi \text { in the model } W\}
$$

Unfortunately this is false! th isn't a coalgebra morphism, and in the first place, the functor doesn't have a final coalgebra.

Morphisms of Kripke models are the coaglebraic morphisms:


These are usually called $p$-morphisms.
Next time l'll try to tell you quite a bit about the general constructions of final coalgebras.

